

Tip4Serv

Integrations

Using Tip4Serv we are able to automate your purchases, your subscriptions and your experience!

- [Introduction into Tip4Serv](#)
- [Getting Started & Connecting my Server](#)
- [Adding Purchasable Items & Subscriptions](#)
- [Adding/Taking Discord Currency](#)
- [Claiming Purchases](#)

Introduction into Tip4Serv

Welcome to the the start of seamless automated transactions for your Discord Server.

We have teamed up with Tip4Serv to enable you to set up a store page with a domain of your choice, or one which Tip4Serv will supply, to allow you to point your players to the online store where all translations can be carried out automatically! This means that you will NO LONGER be required to be online when selling items for real life currency!

What is Tip4Serv?

Tip4Serv is a platform designed to help gaming communities, content creators, and server owners monetize their content. It allows users to accept donations, sell digital content, and offer exclusive perks to their community members. Common uses include offering special ranks, in-game content, or Discord privileges to supporters in exchange for financial contributions.

Tip4Serv is particularly popular for managing game servers. It supports a variety of payment methods and offers features like subscription plans, custom domains, and easy setup within minutes!

The service comes with both free and paid plans, with a small fee on transactions. It's frequently used by server owners who want to give supporters access to exclusive content or rewards.

What can Tip4Serv do for me?

Tip4Serv helps server owners by providing tools to monetize their game servers through donations, subscriptions, and exclusive content. Here are some key ways it benefits server owners:

Donations and Subscriptions: Server owners can easily set up a page where their community members can donate or subscribe for exclusive benefits. This helps generate consistent revenue from the server's player base.

Exclusive Content and Roles: Owners can offer rewards like in-game ranks, exclusive content, or special roles on platforms like Discord. These perks encourage players to support the server financially in exchange for added privileges.

Automated Features: The platform integrates with various games and servers, automating processes like assigning roles or distributing content after a payment is made. This reduces the manual workload for server owners.

Customizability and Integration: Tip4Serv supports multiple game servers. It also allows owners to customize their store, payment methods, and even integrate with Discord, making it easy to

manage all revenue streams from one place.

These features streamline server monetization, allowing owners to focus on building their community while generating revenue.

Is it free?

Tip4Serv offers both free and paid options. The Starter plan is free, with a 5% transaction fee applied to donations or purchases made through the platform.

For those who need more advanced features, there is a Pro plan, which lowers the transaction fee to 3.8%. The Pro plan also includes additional features such as custom domains, advanced customization, and a 21-day free trial.

This allows server owners to start for free and upgrade if they need more functionality or want to reduce transaction costs.

Source:

<https://docs.tip4serv.com/>

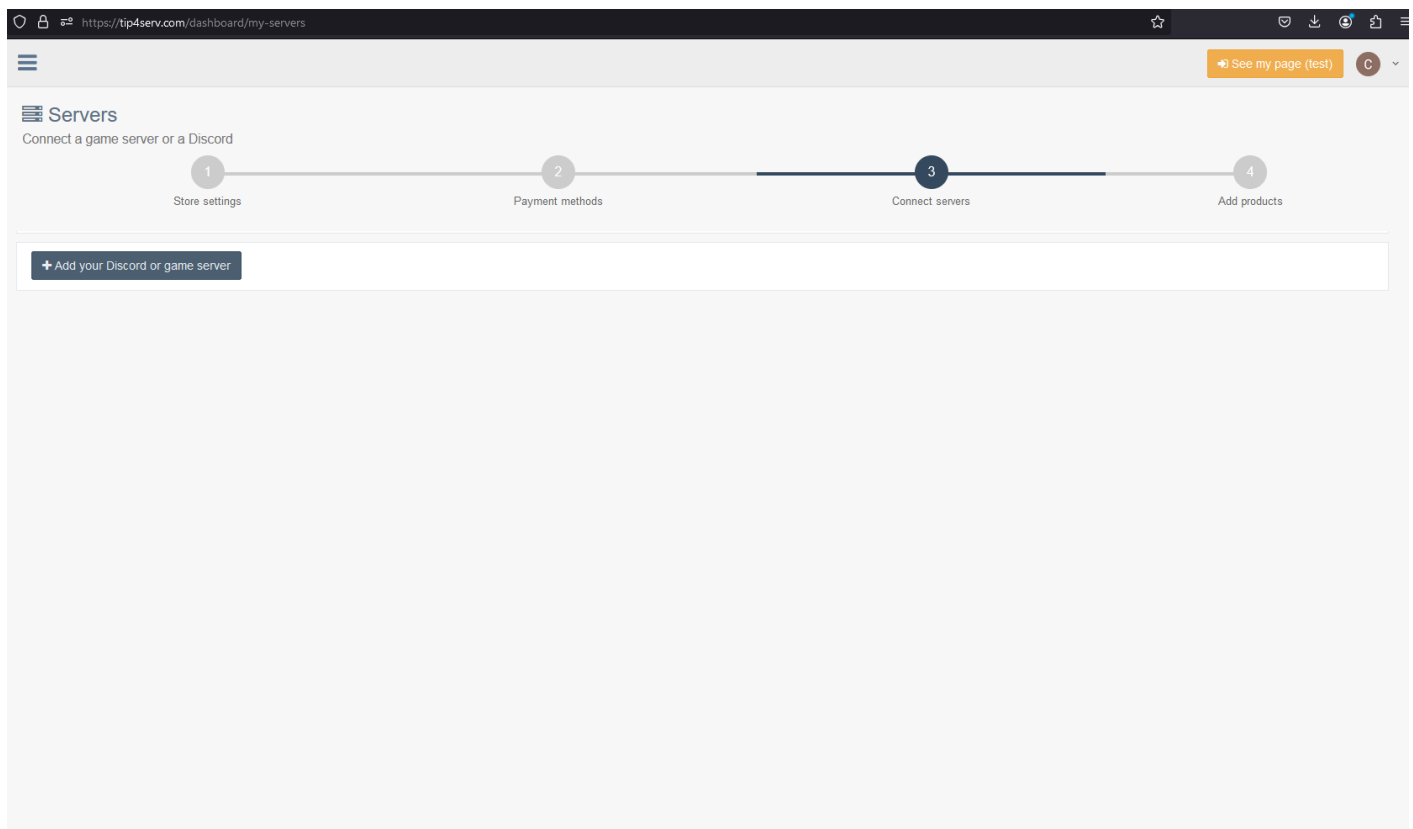
Getting Started & Connecting my Server

To get started with Tip4Serv you will be required to create an account and follow Tip4Serv's documentation and guidelines which can be found [here](#).

Connecting my Gameserver

Obtaining my Tip Key

Once you have completed the setup process with Tip4Serv including your store settings and payment options, the next step will be connecting your server. To do this you will need to have progressed to the "Servers" page, Please see the image below;



To proceed you will need to click "+ Add your Discord or game server", once you click this, you will see a pop-up appear on screen asking you for the name and type, please feel free to name the Server whatever you wish and for type we need to choose the "Rust Console Edition" option, as below;

+ Add a server



Name

Type

- Select a game -



- Select a game -

7 Days to Die

Ark Survival Ascended

Ark Survival Evolved

CS:GO

Discord

FiveM

Garry's mod

Minecraft

Palworld

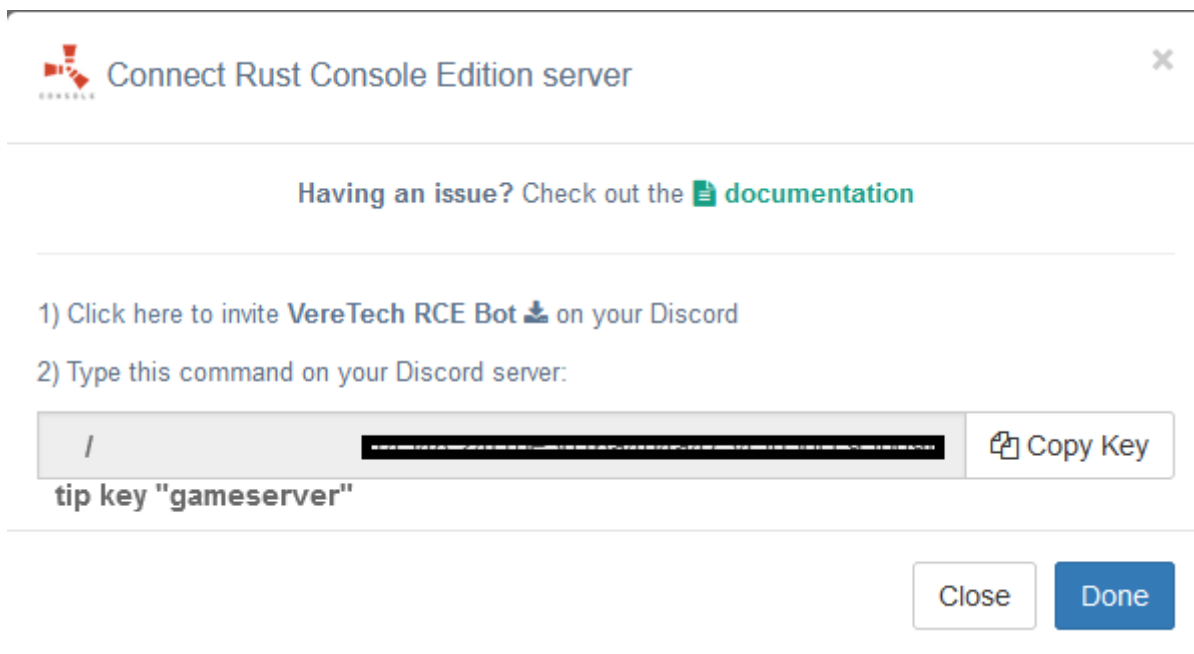
Project Zomboid

Rust

Rust Console Edition

Unturned

Once you have selected this you will then be greeted with another pop-up showing you your "Tip Key" - This key is very important and must NOT be shared with anyone, we will be able to recall this again if we need to but for now the code you are copying features a "Copy Key" button for your ease of use, please see the example below;



You will have this on screen but should you need a quick link to Tip4Serv documentation then please [click here](#). For the same ease of access for the VereTech RCE Bot invite, please [click here](#).

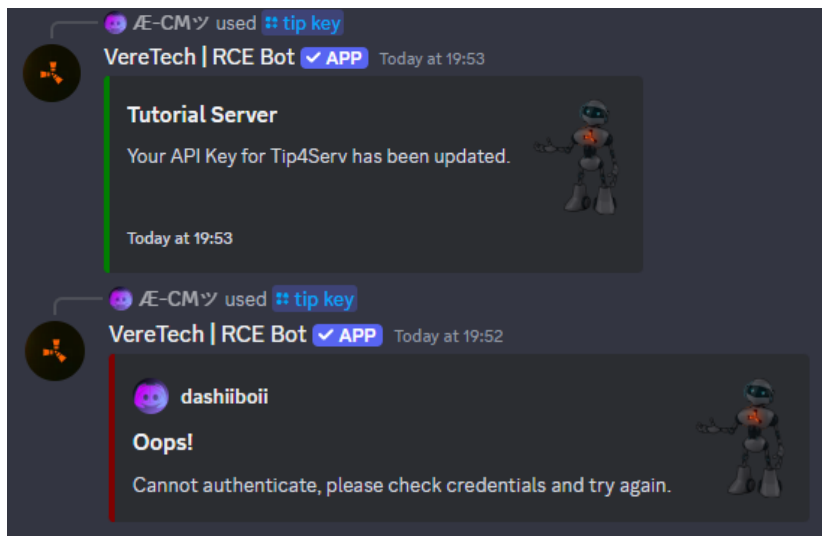
Entering my Tip Key

Now that we have the Tip Key, we can head into our Discord with the VereTech RCE bot linked to your game server and use the command [/tip key](#). In doing so you will be greeted with the following required text fields;

Gameserver - For every gameserver you will need to repeat this process (*You will not need to add multiple items to suit multiple servers if prices and descriptions are identical*).

Tipkey - Here we need to paste in the "Tip Key" which we obtained from the site a moment ago.

Once both of these fields are completed, hit enter and you will get one of the following responses, if you successfully linked your server it will be the first image, if there was an error then you will get a message similar to the 2nd image, if you get the error message, first try again, if that doesn't play well then please refer to Tip4Serv documentation or join their Discord for assistance;



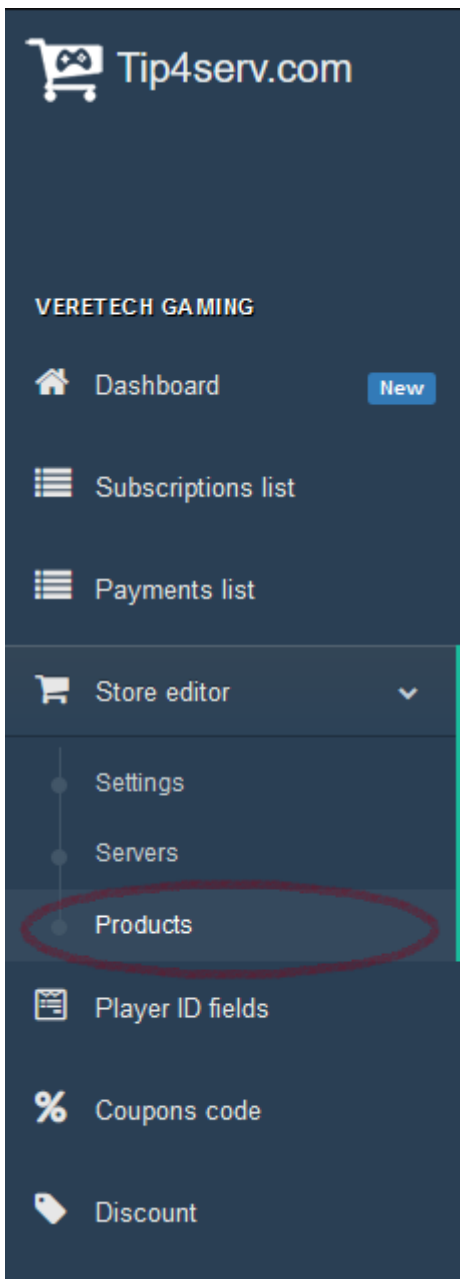
Congratulations - Your server is now integrated with Tip4Serv!

Adding Purchasable Items & Subscriptions

Now that we have you connected we can look into how to add items into your store for automated purchases!

Creating Categories

To get yourself started I personally recommend categorizing your items, this is only an opinion and is not mandatory, it just helps keep everything nice and clean! In your control menu you will see an option for "Products" [click this](#) to bring up your current Tip4Serv store, as seen below;



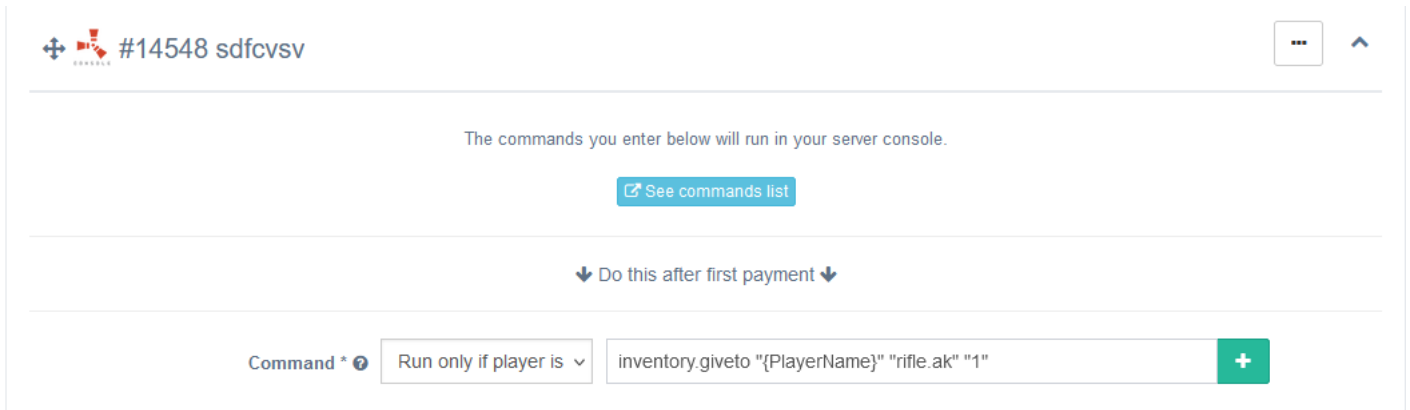
Once you have selected this you will see that we have multiple options on screen including "+ Add Category" here you can name your category & pro users can also add a thumbnail to these for a better looking store!

Adding a Product

To add a product to our store, we will see on screen a large blue button titled "+ Create Product/Subscription" if we click here we will see that we have an array of options including Name, Category, Slug (*Use this for images*), Price, Description and much more - Its worth taking a moment to read through the Tip4Serv documentation as the possibilities are unimaginable!

From here we need to go and select out gameserver, once this is chosen you will see that not only have Tip4Serv given us a hyperlink directly to the D11 GitBook, we have the option "Command", because we are selling an item, we need to turn this on, either "Run" or "Only run when player is Online", for an item delivery, we need to choose only when player is online.

Now for the command, here we can use any command we wish as long as it is a valid command, for a single item the command could be; `inventory.giveto "{PlayerName}" "itemshortcode" "quantity"` for the example I am going to add an AK ensuring that we use the placeholders set to us by our Discord bot, please see the example below;



The screenshot shows the Tip4Serv interface for adding a command. At the top, there's a header with a Discord icon, a server name "#14548 sdfcvsv", and a menu icon. Below the header, a message states: "The commands you enter below will run in your server console." There is a blue button labeled "See commands list". Below this, a message says "Do this after first payment". At the bottom, there is a form with a label "Command *", a dropdown menu set to "Run only if player is", and a text input field containing the command `inventory.giveto "{PlayerName}" "rifle.ak" "1"`. A green button with a "+" sign is to the right of the input field.

You can also add multiple commands by clicking the green "+" symbol and adding a command - Once you're happy, go ahead and click "Submit" and you will see this prompt at the top of the screen if your product has been successfully added;



The above method will work for selling kits, triggering events, teleportation and much much more, just be sure that you use valid commands and are entering valid placeholders!

Adding a Subscription

To add a subscription to our store, we will see on screen a large blue button titled "+ Create Product/Subscription" if we click here we will see that we have an array of options including Name, Category, Slug (*Use this for images*), Price, Description and much more - Again, Its worth taking a moment to read through the Tip4Serv documentation as the possibilities are unimaginable!

To the right of the screen you will see that we have our subscription options, again, the documentation is there for Tip4Serv should you need it, but to enable this product as a description, we need to enable the "Enable" slider to then be greeted with an array of options and terms for your subscription(s), please see the image below for the example;

[Subscription & expiration](#) ?

Check out the [documentation](#) on how subscriptions work.

Enable ☒

Prevent cumulative subscriptions ? ☐

Billing Cycle ?

Charge every (subscription) ▾

1 ▾

month(s) ▾

Trial days ?

0 ▾

From here we need to go and select out gameserver, once this is chosen you will see that not only have Tip4Serv given us a hyperlink directly to the D11 GitBook.

This time we have 3 options;

After first payment - This is the command that will trigger following the first payment

After each Renewal - Following renewal payments, this command in this box will then trigger

Do this if the subscription expires - This is where we will remove the subscription automatically should the payment fail or if the user cancels

Now for the commands, the example we are going to use is a VIP subscription, so, following the first payment we need to grant the VIP role in game - To do the the command we need to enter here is VIPID "{PlayerName}" - This grants the user who purchased the VIP role in-game

After each payment, although the command shouldn't be needed, for a sure safe we are going to enter that command again

After subscription expires we will need to remove the command, to do that with the VIP role the command is - RemoveVIP "{PlayerName}" - Please see below for the example;



The commands you enter below will run in your server console.

[See commands list](#)

↓ Do this after first payment ↓

Command * ⓘ

↓ Do this after each renewal payment ↓

Command * ⓘ

↓ Do this if subscription expires ↓

Command * ⓘ

Scroll up and "Submit" and you will have a fully automated VIP subscription for your gameserver!

Adding/Taking Discord Currency

As well as items, the Tip4Serv is also designed to work seamlessly with our economy system. Thanks to the integration we are able to sell Discord currency for use with the VereTech economy right in our Tip4Serv stores!

Selling/Giving Discord Currency

There are many ways/reasons to be giving Discord currency for purchases, maybe you want the store to remain in Discord and just want to sell currency on Tip4Serv, maybe your looking at giving your VIPs something as a thank you along side their VIP subscription purchase.

To do this we need to add a command to the text box, please see the breakdown below;

vt.give 10000 bank

vt.give - This is the command to give currency

10000 - This number is just as an example, but this example tells the store we want to give 10000 points to that players bank/wallet in discord

bank - We only used **bank** as an example, however, here you have 2 options **wallet** or **bank**

Once we enter this and your commands are complete, click submit/save and your store product will be registered.

Redeeming/Taking Discord Currency

As well as the above, we can also allow players to use their currency in the opposite direction, weather it is to redeem some currency as an item, or ensure that players actually have to contribute from played time rather than just a pay to win server, or if you want them to be able to use some of their discord currency in the webpage.

The command is very similar as you can see below;

vt.take 10000 bank

vt.take - This is the command to take currency

10000 - This number is just as an example, but this example tells the store we want to take 10000 points to that players bank/wallet in discord

bank - We only used **bank** as an example, however, here you have 2 options **wallet** or **bank**

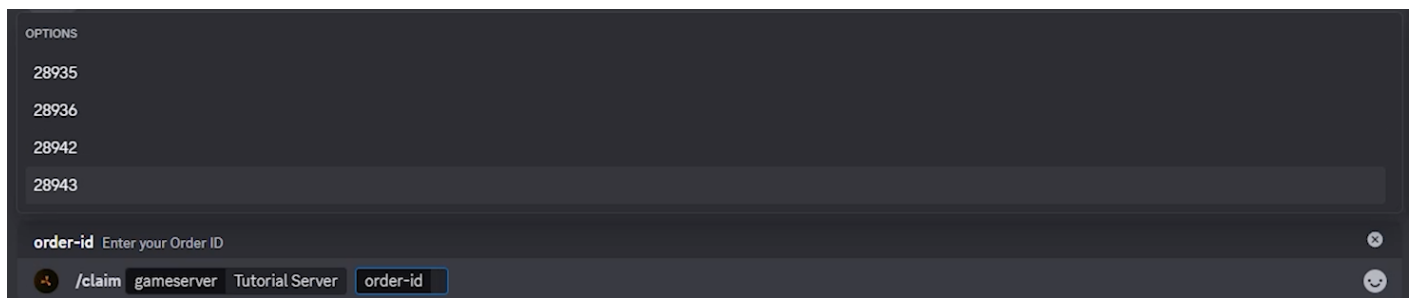
Claiming Purchases

Although players have completed their purchase from your Tip4Serv account, they still have a little work to do;

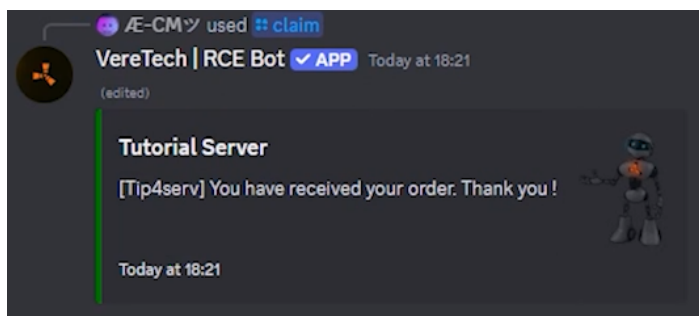
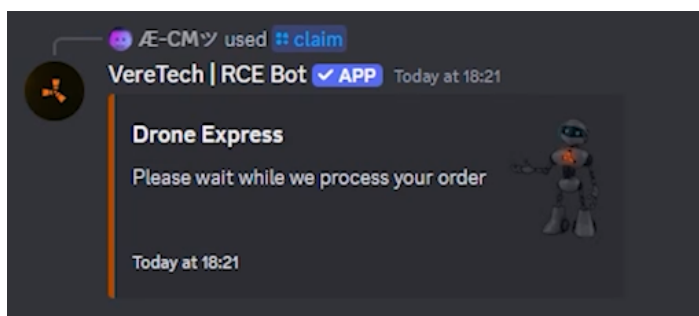
Claiming

For players to claim items following their purchases, they will be required to return to you Discord server and there they will need to use the command [/claim](#), this is true for BOTH items AND subscriptions.

Once they have used the command they will need to select the gameserver on which they wish to redeem it and then the order-id will be an auto populated list, listing all of the orders, please see below;



Once they select their order and hit enter, they will receive a notification showing its been processed and then again confirming its delivery; as below;



Please Note: If your order contained an item AND a subscription then these will ALWAYS be separated into 2 order ID's.

If there are any concerns or repetitive failures and/or errors then please reach out to Tip4Serv for their support.