

# Command Groups (CMDs)

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# Introduction into CMDs

Welcome to Command Groups. In this section we will cover creating command groups that are pre-batched by you to trigger a chain of commands at the click of a button. These can be super useful for quick access to commonly used commands. With a limit of 25 commands per group you can create some super events, mass drop locked crates and or even just use it for singular commands. Whatever you need it for it can only be limited by your imagination.

We've seen some really great creations out there - Including an unofficial version of Underwater Labs - All designed around the Grouped Commands.

# Creating CMD Groups

Getting started with Command Groups is a great way to exercise your command knowledge and put your imagination to the test. Before adding Commands we first need to create the groups for them to be placed in;

## Creating Groups

The first step to this process is to create the group for the commands to go into to do this we need to use the command **/cmd group-add** Where we can create a group ready to install out commands, all we need to do is think of a name, for this example we will use the name Heli Trigger. Please see below the example;

```
name Name of the new group
/cmd group-add name Heli Trigger
```

Now please hit enter to install the group.

## Editing Groups

If we ever need to we can adjust the name of our command groups, the command for this is **/cmd group-edit** Which does exactly as mentioned, it provides you with an opportunity to rename the group, all you have to do is select which group to rename and then rename it accordingly. Please see the example below;

```
command-group The command group to delete
/cmd group-edit command-group name
```

## Group Listing

Should you ever need to, you can recall a list of your command groups, this is in case you forget the name of the group or are curious in general as to what groups you have. For this, please use the command **/cmd group-list** Please see the example below;

**/cmd group-list** Show All command groups

 **/cmd group-list**

## Deleting a Group

Deleting a group is as simple as it sounds, should you not need the group anymore or want to combine 2 groups and make this one redundant, all you need is the command **/cmd group-delete** *Please Note: Any commands inside that group when deleting will also delete the commands left inside. To avoid this, please move any commands you want to keep to another group. More on that in the next chapter.*

**name** Name of the new group

 **/cmd group-delete**

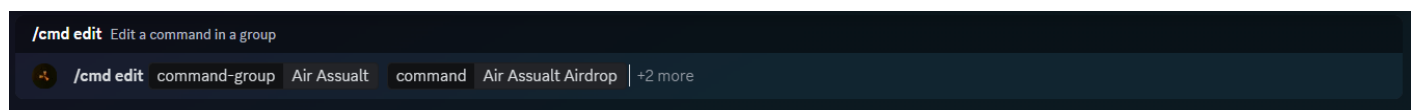
# CMD Management

Welcome to CMD management, where we will cover creating commands, editing commands, moving categories and even deleting commands. This stage can get a little in depth, I personally recommend writing them out digitally in a notepad or writing them down, especially if you have multiple commands (*Up to 25*) in a single category.

## Adding a Command

When creating your command for your groups, it helps to have them precisely named so you know exactly which each command does, and ultimately what each group does.

For our command we will need the correct Discord command, which is **/cmd add**



**command-group** The command you want to see



/cmd list

command-group

**command-group** The command you want to run



/cmd run

gameserver

TestServer

command-group

**command-group** Select which command to delete from this group



/cmd delete

command-group